What Might An Urban Planner Learn From You About Human-Centered Design?

What I learned about human-centered design by interviewing three designers.



Designing Streets for All Ages Anna Siprikova | Global Designing Cities Initiative

- 1. Be scrappy when prototyping.
- 2. Use design to make the ordinary fun.
- 3. Keep digging to understand *why* people travel the way they do.
- 4. Lower vehicle speed limits to 25 mph.
- 5. Inspire yourself! Get a journal for your observations.



Designing Workshops

Kareeshma Ali | Greater Good Studio

- 1. Workshops are not the only tool for community engagement.
- 2. Workshops could be a 3rd or 4th touchpoint.
- 3. Decided to have a workshop? Clearly define your goals and outcomes, and invite the same people from the 1st & 2nd touchpoints.
- 4. Train community based organizations and let them be the face of workshops.
- 5. Challenge the status quo.



Communication Design Yue Wu | McKinsey & Company

- 1. Accessibility and inclusivity is the priority.
- 2. Communicate rich information through relatable comms design.
- 3. Ask which audience is being left out in the comms design strategy and adapt to include this audience.
- 4. Don't wait until the end to synthesize and draw insights from qualitative data.
- 5. Keep end users engaged throughout the design process, not just the beginning and end.



